Traffic Operations Solutions for "Design" Projects





Traffic Operations

- Balancing:
 - Needs of the roadway users
 - Purpose of the roadway
 - Safety
 - Efficiency of the highway system through implementation of various roadway features and traffic control devices





Highlights

- Access Management
 - Near Intersections
 - Corridors
- Pedestrian Considerations
 - Curb Extensions & Raised Crosswalks
 - Visibility Enhancements





Highlights

- Innovative Intersections
 - RCUTs
 - Mini Roundabouts
- Re-allocating available footprint
 - Road Diets
 - Lane Diets
 - Offset Left Turn Lanes





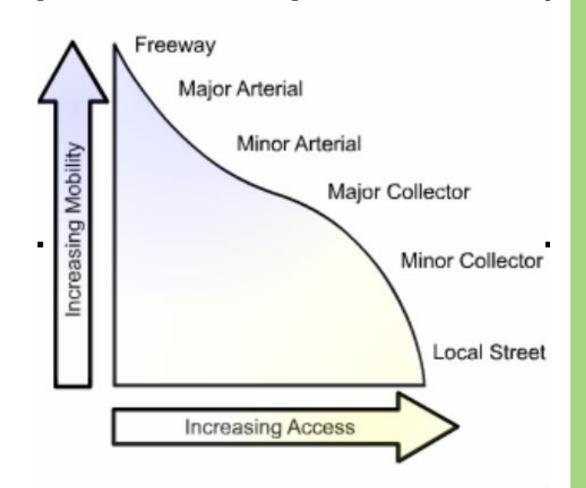
Acess Management

- Controling the:
 - location, spacing, design and operations of:
 - driveways, median openings, other roadways, traffic signals, and interchanges that connect to a roadway.



Access Management

Mobility vs Accessibility





AccessManagementNear anIntersection

EXISTING





AccessManagementNear anIntersection

EXISTING





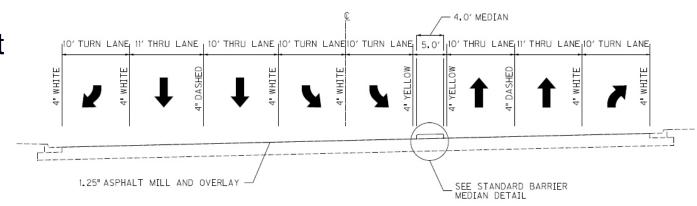
Access Management Near an

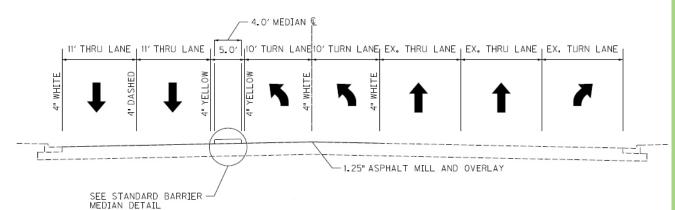




AccessManagementNear anIntersection

PROPOSED









Acess Management

Question:

What makes Access Management so effective?

Answer:





Think of a single traffic conflict as one rock being thrown into a pond. The ripples are easy to see and are predictable. But, if lots of rocks are thrown in at the same time, the ripples are hard to see and it is difficult to avoid one at the cost of another.





AccessManagementalong aCorridorBEFORE





AccessManagementalong aCorridor

AFTER

- 10% reduction (all crashes)
- 22% reduction (injury crashes)







Acess Management

- Implementation challenge:
 - Business Owner Concerns





Acess Management

- Information / Handouts developed by FHWA:
 - A trifold brochure titled: 'Benefits of Access Mangement'
 - A 15 page primer titled: 'Safe Access is Good for Business'

https://ops.fhwa.dot.gov/access_mgmt/resources.htm

Search: "Access Management Publications FHWA"





Pedestrian Considerations

- Curb Extensions
- Raised Crosswalks
- Visibility Enhancements
 - Markings
 - Lighting
 - RRFBs
 - Gateway Treatment





Curb extensions being constructed

Downtown Paducah





Raised Crosswalks

- Reducesvehicle speeds
- Improves visibility of pedestrian
- Eliminates curb ramps





Crosswalk Visibility Enhancements

Longitudinal Style & Ladder Style Markings



Crosswalk Visibility Enhancements

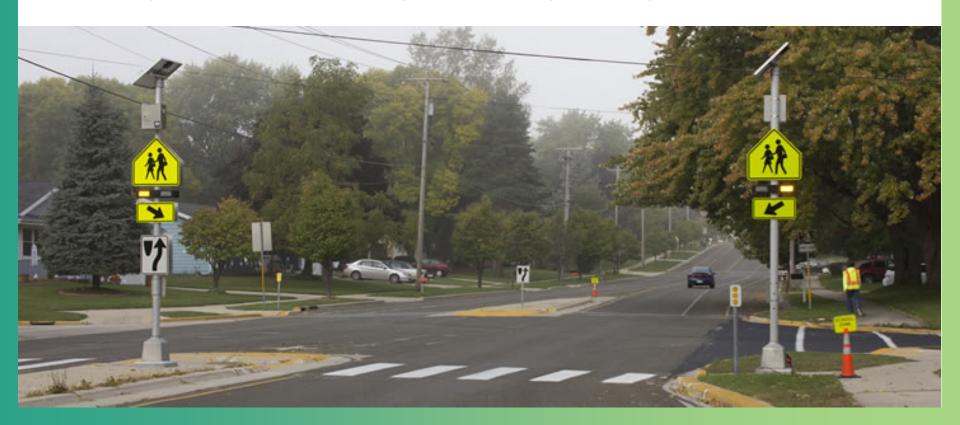
Lighting





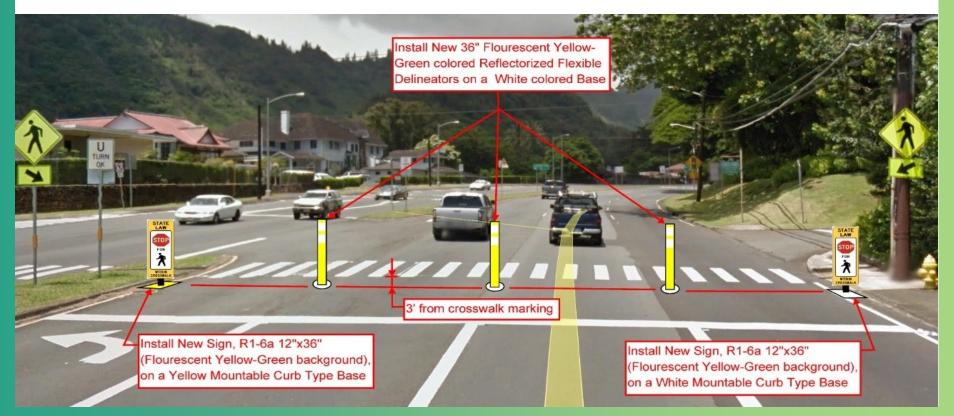
Crosswalk Visibility Enhancements

Retangular Rapid Flashing Beacons (RRFBs)



Crosswalk Visibility Enhancements

the Gateway Treatment



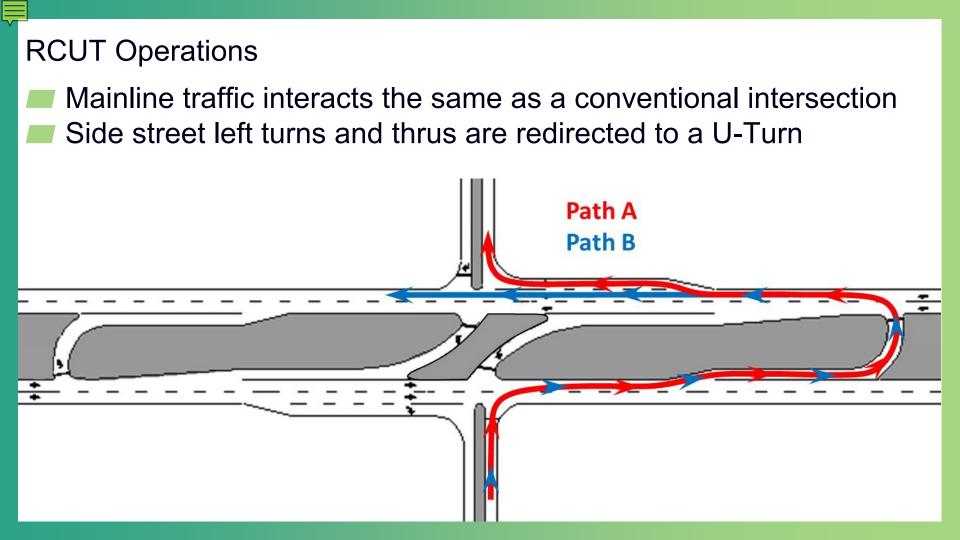


Innovative Intersections



- Very High Safety Benefits
- Moderate Cost
- Little to No Impact on LOS (sometimes improves LOS)







Safety Improvements of an RCUT

- Crash Reductions (Rural)
 - 30-40% reduction of all crashes
 - 40-60% reduction of injury crashes
 - 80-100% reduction of serious injury and fatal crashes



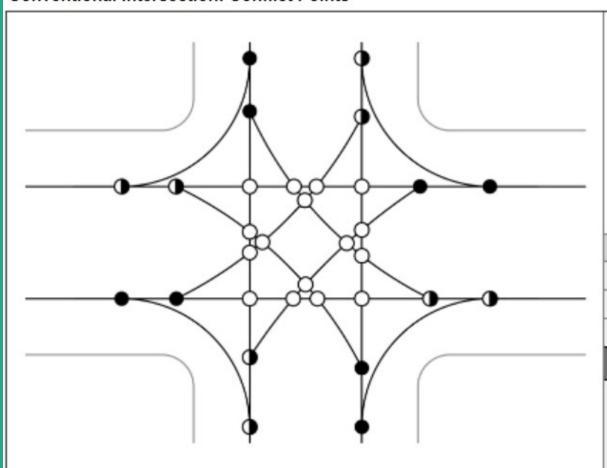


Safety Improvements of an RCUT

- Conflict Points
 - Conventional Intersection:
 - RCUT:



Conventional Intersection: Conflict Points



Legend

= Diverging

= Merging

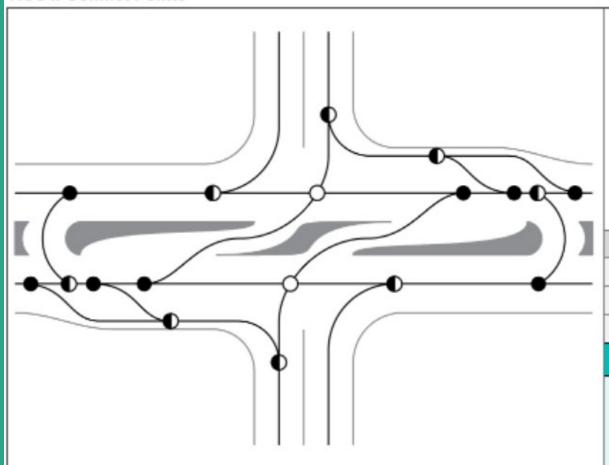
O = Crossing

Conflict Type	Count
Crossing	16
Merging	8
Diverging	8

Total:

32 Conflicts

RCUT: Conflict Points



Legend

= Diverging

= Merging

O = Crossing

Conflict Type	Count
Crossing	2
Merging	8
Diverging	8

Total:

18 Conflicts

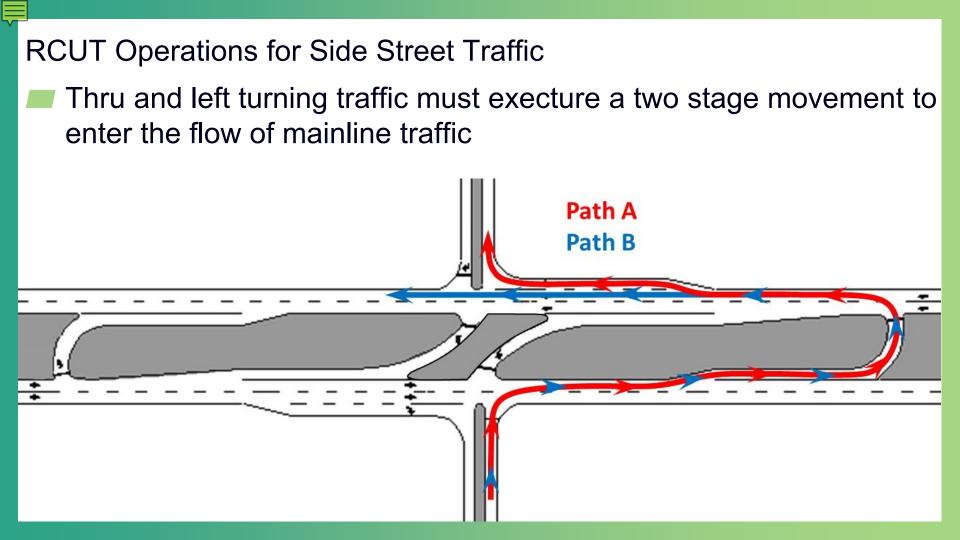


Safety Improvements of an RCUT

- Conflict Points
 - Conventional: 32 Conflict Points
 - RCUT: 18 Conflict Points



Simplified operation (i.e. lower driver workload)









Innovative Intersections

- Mini Roundabout
 - Similar Benefits as traditional Roundabouts
 - Smaller Footprint
 - Less Cost (sometimes much less)



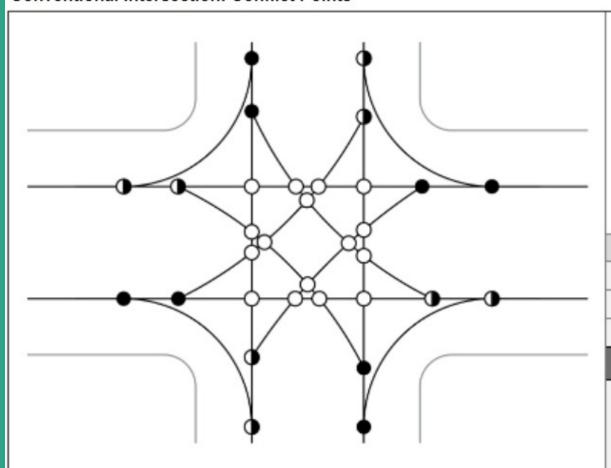


Mini Roundabouts

- Operational benefits
 - Less delay
 - Traffic calming
 - Access management
- Improved Safety
 - Crash rates tend to be 30% less than signalized intersections



Conventional Intersection: Conflict Points



Legend

= Diverging

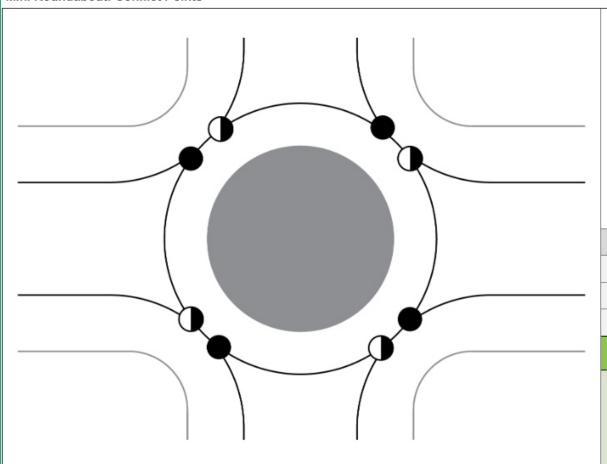
= Merging

O = Crossing

Conflict Type	Count
Crossing	16
Merging	8
Diverging	8

Total:

32 Conflicts



<u>Legend</u>

= Diverging

T = Merging

O = Crossing

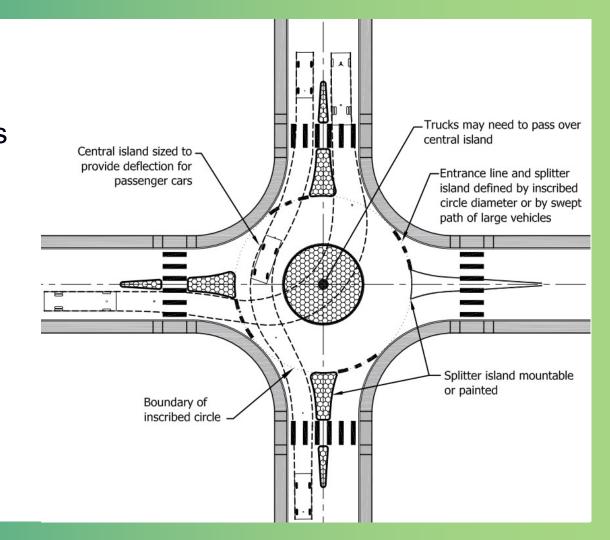
Conflict Type	Count
Crossing	0
Merging	4
Diverging	4

Total:

8 Conflicts

Mini Roundabout Design Features:

- Inscribed circle dia. is typically 90' or less
- Central island has a mountable design
- Splitter islands are mountable or are painted flush





Mini Roundabout Moon Rd at Bemis Rd (south of Ann Arbor, MI):

- \blacksquare ICD = 80'
- Splitter lengths = 75'
- ADTs:
 - \blacksquare Moon = 6,700
 - **Bemis = 6,300**
- Moon SL = 50 mph
- Bemis SL = 55 mph
- \bigcirc Cost = \$325,000
- ROW Impacts: Temp Easement only





Re-allocating Pavement Width

Road Diets

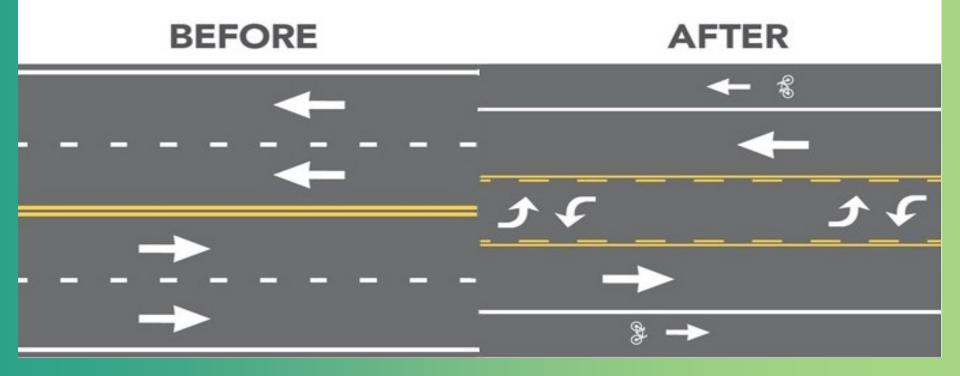
Lane Diets

Offset Left Turn Lanes



Road Diet

Typically invovles converting a 4-Lane undivided roadway to a 3-Lane roadway with a two-way left-turn lane and bike lanes





Road Diets



- Lower Operational Speeds
- Improves Safety Performance
- Improves Lane Use Efficiency
- Small Impact to Travel Times (may improve travel times)





Road Diets

- Safety Benefits
 - 19-47% reduction in total crashes
 - Crash types most improved:
 - Rear-ends, Opposing Left-turns, and Angles
 - Fewer lanes for pedestrians to cross
- \$0 Cost when planned with resurfacing





Re-allocating Pavement Width

- Lane Diets
 - Narrowing Lane Widths to Add an Additional Lane (typically a TWLTL)
 - Narrow Lanes = Traffic Calming
 - Improves Safety Performance
 - Improves Efficiency & Travel Time



Lane Diet

- US 231X in Bowling Green
- 52 ft curb to curb four 12 ft lanes & a 4 ft flush median



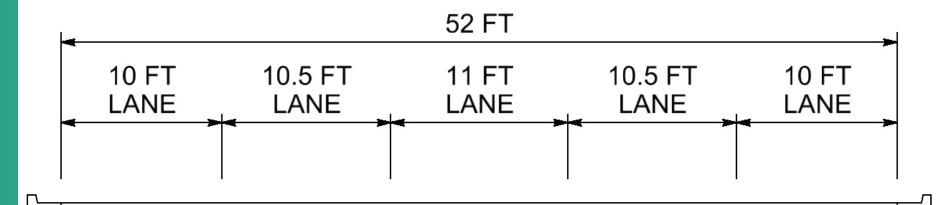
Lane Diet US 231X

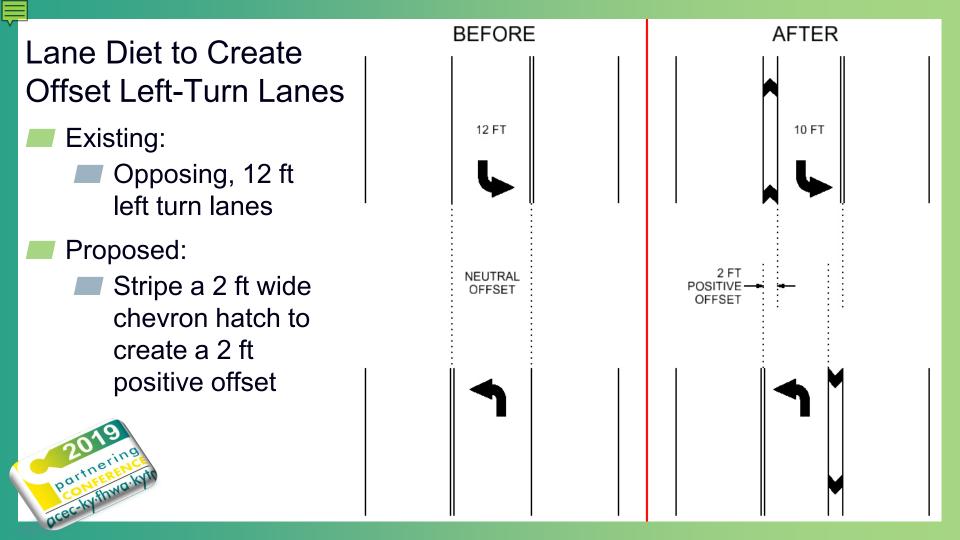
- Approx. 0.6 miles long
- Over 100crashes since2015
- Nearly all crashes have been rearends



Lane Diet – Proposed

- 11 ft center TWLTL
- 10.5 ft "fast lanes"
- 10 ft "slow lanes" (gutter pans provide additional width)
- Estimate: \$80k \$100k





Design Year = Dual Lefts; Opening Year = Offset Lefts

- Advantage:
 - Protected-Permitted operations until dual lefts are required
 - Less delay





Questions?





Courtesy of Mr. Bean